

1 SENATE BILL NO. 153

2 INTRODUCED BY W. GALT, B. LER, K. ZOLNIKOV, B. USHER, G. HERTZ, J. KARLEN, S. MORIGEAU

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4 A BILL FOR AN ACT ENTITLED: "AN ACT REVISING LAWS PERTAINING TO VIDEO GAMBLING MACHINE
5 PRIZES; INCREASING THE LIMIT ON VIDEO GAMBLING MACHINE GAME LIMITS FROM \$2 TO \$4;
6 INCREASING THE LIMIT ON AWARDING FREE GAMES OR CREDITS FROM \$800 TO \$1,199; AMENDING
7 SECTION 23-5-608, MCA; AND PROVIDING A DELAYED EFFECTIVE DATE AND AN APPLICABILITY
8 DATE."
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10 BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF MONTANA:
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12 **Section 1.** Section 23-5-608, MCA, is amended to read:

13 **"23-5-608. Limitation on amount of money played and value of prizes -- payment of credits in**
14 **cash -- ticket voucher expiration -- rules.** (1) A video gambling machine may not allow more than ~~\$2~~ \$4 to be
15 played on a game or award free games or credits in excess of ~~\$800~~ \$1,199 a game.

16 (2) A licensee shall pay in cash all credits owed to a player as shown on a valid ticket voucher.

17 (3) The department may establish by rule a reasonable time period during which a player shall
18 present a valid ticket voucher to the licensee for payment before the voucher may be considered expired and
19 invalid."
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21 NEW SECTION. **Section 2. Effective date.** [This act] is effective January 1, 2026.
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23 NEW SECTION. **Section 3. Applicability.** [This act] applies to video gambling machine games
24 placed into operation on or after January 1, 2026.
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